

COVISION CRAG NEWS ISSUE 2 MARCH 2022

COVISION's Global call for children's art-work launched



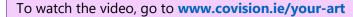
An open call is now going out through social media around the world for children and young people aged 10-17 to send us examples of art and other creative work they have done – in all forms – inspired or motivated by their experiences of life during the COVID pandemic. The global call was officially launched at the COVISION Webinar on 07 March.

The COVISION Children's Research Advisory Group (CRAG) advised the research team on shaping the online app children will use to submit their work.

You can see this using the QR code here, or go to: www.covision.ie/your-art

CRAG members guide design and production of **COVISION** promotional video

Members of the COVISION CRAG advised on the design and content of a one-minute promotional video we are using to get the attention of children and young people and encourage them to submit their artwork to COVISION, as well as recording the soundtrack for the video.





CRAG members share experiences of life under COVID-19 as part of COVISION's global review on reducing risks to children



At the COVISION CRAG meeting on 27 February, members told the research team about some of their experiences during the COVID lockdown. Among other things they discussed the role of sports (and pets) in helping children and young people keep going through the pandemic. This is part of an important evidence review that the COVISION team will be publishing the coming months.

Next CRAG meeting: How to plan a "Co-design" workshop

The COVISION CRAG will have its 5th meeting on **Sunday 13 March 2022**. The meeting has been brought forward because we have St Patrick's Day and Mothers' Day coming up right ahead. We are hoping for a full complement of members.

Among other topics, the CRAG will advise the COVISION research team on setting up a children and young people's co-design workshop later in the year. Our idea is that children and young people will come together in this workshop to invent new ways to support children in times of pandemics; ideas they will then pitch to those who have the power to make things happen.

